

## CLAIMS

1. A map creation device comprising:

a three-dimensional-ground-information memory unit  
that stores three-dimensional ground information

5 indicating a three-dimensional shape of a ground;

a simple-three-dimensional-ground-information  
creating unit that creates simple-three-dimensional ground  
information having less amount of data than the three-  
dimensional ground information, using the three-  
10 dimensional ground information stored by the three-  
dimensional-ground-information memory unit;

a three-dimensional-on-ground-structure-information  
creating unit that creates, by adding height information  
to two-dimensional on-ground-structure information  
15 indicating a two-dimensional shape of a on-ground  
structure that is present on a surface of the ground,  
three-dimensional on-ground-structure information  
indicating a three-dimensional shape of the on-ground  
structure, using the simple-three-dimensional ground  
20 information created by the simple-three-dimensional  
ground-information creating unit; and

a three-dimensional-map-information creating unit  
that creates three-dimensional map information, based on  
the three-dimensional ground information stored by the  
25 three-dimensional-ground-information memory unit and the  
three-dimensional on-ground-structure information created

by the three-dimensional-on-ground-structure creating unit.

2. The map creation device according to claim 1, further comprising

5 a two-dimensional-shape-information memory unit that stores reference-line information indicating a reference-line of the two-dimensional shape of the on-ground structure present on the surface of the ground, and width information indicating a width of the two-dimensional  
10 shape of the on-ground structure in a direction perpendicular to the reference-line, wherein

the three-dimensional-on-ground-structure-information creating unit creates the three-dimensional on-ground-structure information, using the two-dimensional shape  
15 information stored by the two-dimensional shape information memory unit and the simple-three-dimensional ground information created by the simple-three-dimensional-ground-information creating unit.

20 3. The map creation device according to claim 1 or 2, wherein

the simple-three-dimensional-ground-information creating unit creates as the simple-three-dimensional ground information, using two-dimensional polygon  
25 information indicating a two-dimensional plane split into a plurality of polygons, three-dimensional polygon

information in which height information is added to vertices of the polygons using the three-dimensional ground information.

5     4.     The map creation device according to claim 3, wherein  
the simple-three-dimensional-ground-information creating  
unit sets a mean value of height information of the three-  
dimensional ground information present around the vertices  
of the polygons to the height information of the vertices  
10 of the polygons.

5.     The map creation device according to claim 3, wherein  
the three-dimensional-on-ground-structure-information  
creating unit creates the three-dimensional on-ground-  
15 structure information by adding, using the height  
information of the vertices of the polygons, the height  
information to the two-dimensional on-ground-structure  
information.

20     6.     The map creation device according to claim 1 or 2,  
wherein the three-dimensional-on-ground-structure-  
information creating unit extracts, from the simple-three-  
dimensional ground information, height information at a  
specific position of the two-dimensional shape of the on-  
25 ground structure, and creates the three-dimensional on-  
ground-structure information by adding the height

information extracted to the specific position.

7. The map creation device according to claim 6, wherein the three-dimensional-map-information creating unit

5 adjusts the height information extracted from the simple-three-dimensional ground information, and adds the height information adjusted to the specific position.

8. The map creation device according to claim 1 or 2,

10 further comprising

a thickness-information memory unit that stores thickness information indicating a thickness of the two-dimensional shape of the on-ground structure in a height direction, wherein

15 the three-dimensional-on-ground-structure-information creating unit creates the three-dimensional on-ground-structure information by adding the thickness information stored by the thickness-information memory unit to the two-dimensional on-ground-structure information.

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9. The map creation device according to claim 8, wherein the three-dimensional-map-information creating unit

adjusts the thickness information stored in the thickness-information memory unit, and adds the thickness

25 information adjusted to the two-dimensional on-ground-structure information.

10. A navigation device comprising:

a three-dimensional-ground-information memory unit  
that stores three-dimensional ground information

5 indicating a three-dimensional shape of a ground;

a point-information input unit that receives an input  
of point information indicating an arbitrary point;

a three-dimensional-ground-information extracting  
unit that extracts, from the three-dimensional ground  
10 information stored by the three-dimensional-ground-  
information memory unit, three-dimensional ground  
information indicating a three-dimensional shape of a  
ground within a predetermined range including the point  
information input by the point-information input unit;

15 a simple-three-dimensional-ground-information  
creating unit that creates, using the three-dimensional  
ground information extracted by the three-dimensional-  
ground-information extracting unit, simple-three-  
dimensional ground information having less amount of data  
20 than the three-dimensional ground information;

a three-dimensional-on-ground-structure-information  
creating unit that creates, by adding height information  
to two-dimensional on-ground-structure information  
indicating a two-dimensional shape of an on-ground  
25 structure present on a surface of the ground within the  
range including the point information using the simple-

three-dimensional ground information created by the  
simple-three-dimensional-ground-information creating unit,  
three-dimensional on-ground-structure information  
indicating a three-dimensional shape of the on-ground  
5 structure;

a three-dimensional map information creating unit  
that creates three-dimensional map information, based on  
the three-dimensional ground information extracted by the  
three-dimensional-ground-information extracting unit and  
10 the three-dimensional on-ground-structure information  
created by the three-dimensional-on-ground-structure  
information creating unit;

a map display information creating unit that creates,  
using the three-dimensional map information, map display  
15 information viewed from a view position corresponding to a  
position of the point information;

a display unit that includes a display; and

a display-control unit that controls the display and  
displays a map screen using the map display information  
20 created by the map display information creating unit.

11. The navigation device according to claim 10, further  
comprising

a route searching unit that searches, based on the  
25 point information indicating arbitrary two points input by  
the point-information input unit, a route between the two

points, wherein

the three-dimensional-on-ground-structure-information  
creating unit creates the three-dimensional on-ground-  
structure information corresponding to the route searched  
5 by the route searching unit so as to emphasize the three-  
dimensional on-ground-structure information.

12. A map creation method comprising:

a three-dimensional-ground-information inputting step  
10 of inputting three-dimensional ground information  
indicating a three-dimensional shape of a ground;

a simple-three-dimensional-ground-information  
creating step of creating, using the three-dimensional  
ground information input at the three-dimensional-ground-  
15 information-inputting step, simple-three-dimensional  
ground information having less amount of data than the  
three-dimensional ground information;

a three-dimensional-on-ground-structure-information-  
creating step of creating, by adding height information to  
20 two-dimensional on-ground-structure information indicating  
a two-dimensional shape of an on-ground structure present  
on a surface of the ground within the range including the  
point information using the simple-three-dimensional  
ground information created at the simple-three-  
25 dimensional-ground-information-creating step, three-  
dimensional on-ground-structure information indicating a

three-dimensional shape of the on-ground structure; and

a three-dimensional-map-information-creating step of creating three-dimensional map information, based on the three-dimensional ground information input at the three-dimensional-ground-information inputting step and the  
5 three-dimensional on-ground-structure information created at the three-dimensional-on-ground-structure-information creating step.

10 13. A map creation program that causes a computer to execute the map creation method.

14. A computer-readable recording medium that stores the program according to claim 13.